

EUROPASCHULE
AM FRIEDENSPARK
Gesamtschule der Stadt Hemer

HELSINKI

MAX UND HENRIKE
02.06.-08.06.2024

EUROPASS TEACHER ACADEMY

Introduction to the Finnish Education Model:

- 5 Tage Kurs in der Akademie (Mo-Fr) + 1 Tag gemeinsame Aktivität (Sa)
- Teilnehmer:innen aus unterschiedlichen Nationen
- Inklusive: Besichtigung einer Makerspace an der Uni & der Oodi-Library in Helsinki



Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
09:00-10:30 Welcome introductions, Course info Warm-ups	09:00-10:30 Finnish Positive Education: Well-being comes first!	09:00-10:30 Multidisciplinary learning	09:30-10:30 Visit to Omnia Makerspace	14:00-15:30 Lesson planning in a Finnish way	Cultural activities
10.30-10:45 Break	10.30-10:45 Break	10:30-10:45 Break	10:30-10:45 Break	15:30-15:45 Break	
10:45-12:15 Presentations of the participants' school Participants' expectations	10:45-12:15 Strength-based teaching	10:45-12:15 Finnish transversal skills	10:45-12:15 Hands-on activity at Omnia Makerspace	15:45-17:15 Presentation of the lesson plans	
12:15-12:30 Break	12:15-12:30 Break	12:15-12:30 Break	12:15-12:30 Break	17:15-17:30 Break	
12:30-13:45 Goal setting for the week Finnish Education in a Nutshell	12:30-13:45 STEAM education in Finnish Schools	12:30-13:45 Case study and group discussion	12:30-13:45 Visit to the Oodi library: A Steam hub and much more	17:30-18:45 Course wrap-up Certificates!	

Phenomenon-based Learning



What is PhBL?



PhBL is a holistic approach to learning. A certain phenomenon is at the centre of exploration.



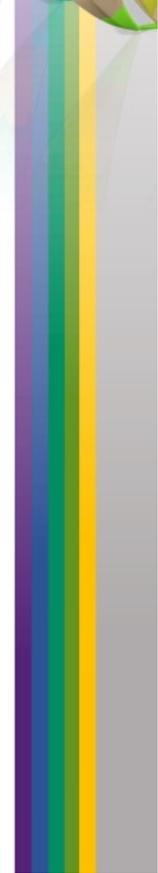
It is based on the idea that school knowledge needs to be linked to real life problems.



It combines knowledge from different subjects.



Helps analyse various phenomena of the world through the lenses of different disciplines.



WAS HABEN WIR MITGEBRACHT?

- Aufgabenbeispiele
- Planungstools LuL
- Prozesstools SuS: peer-review, cooperation, learning process, Subject specific, Transversal competences
- Tools zur Positiven Pädagogik



WELCHE IDEEN HABEN WIR FÜR UNSERE SCHULE?

- Makerspace C 017 (Bündelung aller kreativ-technischen Geräte in einem Raum)
- Einbindung der Ideen in das Selbstgesteuerte Lernen (Vorstellung PmbL beim Barcamp)